

SOFTWARE LIBRARY

Below is a list of programs that are now available from the INMC Software Library. Copies cost 8p per sheet, and the number of sheets for each program is given alongside its description. Please also enclose postage, as detailed on the enclosed order form.

For a variety of reasons, we have decided to remove the previous list of 12 programs from the library, and for simplicity, this list starts at number 20. Therefore, please do not write and ask us about numbers 1 to 19, they don't exist.

<u>Program No</u>	<u>Description</u>	<u>No. of sheets</u>
20	<u>Robots</u> Approx 900 bytes Six homicidal robots chasing you across a field of electrified pylons. The robots head directly towards you and so by careful movement you can persuade them to electrocute themselves on the pylons. Speed and difficulty selectable from cinch to impossible! Good instructions, teletype assembly listing, no comments. By H Birkett	8
21	<u>T.V. Test Pattern</u> 26 bytes Displays test pattern of "+" symbols on screen to set up colour T.V. Well commented. By R Cogliatti	1
22	<u>NIM</u> Approx 700 bytes The classic game of Nim Nicely commented with good instructions. By N A Purver	15
23	<u>Attack</u> Approx 350 bytes Shoot the descending aliens before they get you! Commenting fair. By M R Perry	6
24	<u>Octal to Hexadecimal Converter</u> Approx 180 bytes Rejects all illegal input characters. Well commented. By J Hill	3
25	<u>Space-Invasion</u> Approx 900 bytes Very similar to the game seen in many amusement arcades. As you get better, it gets harder. Addictive. Well commented. By G Clarke	15